Roll No.

333456(33)

B. E. (Fourth Semester) Examination, Nov.-Dec. 2021

(New Scheme)

(IT Branch)

COMPUTER ORGANIZATION and ARCHITECTURE

Time Allowed: Three hours

Maximum Marks: 80

Minimum Pass Marks: 28

Note: Attempt all questions. Part (a) of each question is compulsory. Attempt any two parts from (b), (c), (d) of each question. The figures in the right-hand margin indicate marks.

(a) What are the basic functions that a computer can perform? we will be a be a webruilt uplayed (d) 2

		[2]	
	(b)	Explain Harvard Architecture with proper diagram.	7
	(c)	Explain different type of instruction formats used to	
		perform various operation in computer.	7
	(d)	What is Bus interconnection? Explain interconnection	
		w.r.t. memory, CPU and I/O units.	7
		Unit-II	
2.	(a)	Explain underflow with example.	2
	(b)	Solve $(15)\times(-13)$ using Booth multiplication	
		Algorithm.	7
	(c)	Solve using divide algoritm and calculate value of A	
		and Q . 448 \div 17. The same many states	7
	(d)	Explain flow chart for decimal multiplication with	
		example.	7
		denim myaling ngrum haqab 10gir 300m. Unit-III	
3.	(a)	Explain function of control unit?	2

[3]
(c) Explain address sequencing with diagram in detail. 7

(d) What is μ operation (microoperation)? How can microoperation used for execution of an instruction?

Unit-IV

- (a) Explain Bootstrap Loader.
 - (b) How Cache memory accessing is fast. Explain Associative mapping of Cache memory.
 - (c) What is the purpose of match logic and key register in associative memory. Draw one cell of associative memory to explain Match logic.
 - (d) Design a memory connection and address map with processsor.

RAM Chips - 256×8

ROM Chips - 1024×8

System needs 2 K bytes of RAM and 4 K bytes of ROM.

Unit-V

(b) Explain Hardwired control unit diagram.

7

7

7

5.	(a) Explain type of Interrupts.	7
	(b) Explain methods of Asynchronous data transfer	
	between I/O devices.	
	(c) Explain I/O processor with diagram.	
	(d) Explain 4 segment instruction pipeline. Draw space-	
	time diagram for it.	
	tilles I will in process stempt in this. I will in	
	c) What is the purpose of much tree and toy register	
	m issociative menors. Draw not cell of associative	
8		
	Tibe saling	
	RAM Chips 246×8	